

Stratégies bayésiennes et fréquentistes dans un modèle de bandit

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The multi-armed bandit model

K arms = K probability distributions (ν_a has mean μ_a)



ν_1



ν_2



ν_3



ν_4



ν_5

At round t , an agent:

- chooses an arm A_t
- observes a sample $X_t \sim \nu_{A_t}$

using a sequential sampling strategy (A_t):

$$A_{t+1} = F_t(A_1, X_1, \dots, A_t, X_t).$$

Generic goal: learn the best arm, $a^* = \operatorname{argmax}_a \mu_a$

Samples = **rewards**, (A_t) is adjusted to

- maximize the (expected) sum of rewards,

$$\mathbb{E} \left[\sum_{t=1}^T X_t \right]$$

- or equivalently minimize the *regret*:

$$R_T = \mathbb{E} \left[T\mu^* - \sum_{t=1}^T X_t \right]$$

$$\mu^* = \mu_{a^*} = \max_a \mu_a$$

⇒ **Exploration/Exploitation tradeoff**

Modern motivation: recommendation tasks



ν_1



ν_2



ν_3



ν_4



ν_5

For the t -th visitor of a website,

- recommend a **movie** A_t
- observe a **rating** $X_t \sim \nu_{A_t}$ (e.g. $X_t \in \{1, \dots, 5\}$)

Goal: maximize the sum of ratings

Back to the initial motivation: clinical trials



$B(\mu_1)$



$B(\mu_2)$



$B(\mu_3)$



$B(\mu_4)$



$B(\mu_5)$

For the t -th patient in a clinical study,

- chooses a **treatment** A_t
- observes a **response** $X_t \in \{0, 1\}$: $\mathbb{P}(X_t = 1) = \mu_{A_t}$

Goal: maximize the number of patient healed during the study

Back to the initial motivation: clinical trials



$B(\mu_1)$



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For the t -th patient in a clinical study,

- chooses a **treatment** A_t
- observes a **response** $X_t \in \{0, 1\}$: $\mathbb{P}(X_t = 1) = \mu_{A_t}$

Goal: maximize the number of patient healed during the study

Alternative goal: allocate the treatments so as to identify as quickly as possible the best treatment
(no focus on curing patients during the study)

Two bandit problems

	Regret minimization	Best arm identification
Bandit algorithm	sampling rule (A_t)	sampling rule (A_t) stopping rule τ recommendation rule \hat{a}_τ
Input	horizon T	risk parameter δ
Objective	minimize $R_T = \mathbb{E} \left[\mu^* T - \sum_{t=1}^T X_t \right]$	ensure $\mathbb{P}(\hat{a}_\tau = a^*) \geq 1 - \delta$ and minimize $\mathbb{E}[\tau]$
	Exploration/Exploitation	pure Exploration

→ Goal: find efficient, **optimal algorithms** for both objectives

In the presentation, we focus on **Bernoulli bandit models**

$$\mu = (\mu_1, \dots, \mu_K)$$

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Optimal algorithms for regret minimization

$\mu = (\mu_1, \dots, \mu_K)$. $N_a(t)$: number of draws of arm a up to time t

$$R_{\mu}(\mathcal{A}, T) = \mu^* T - \mathbb{E}_{\mu} \left[\sum_{t=1}^T X_t \right] = \sum_{a=1}^K (\mu^* - \mu_a) \mathbb{E}_{\mu} [N_a(T)]$$

Notation: Kullback-Leibler divergence

$$\begin{aligned} d(\mu, \mu') &:= \text{KL}(\mathcal{B}(\mu), \mathcal{B}(\mu')) \\ &= \mu \log(\mu/\mu') + (1 - \mu) \log((1 - \mu)/(1 - \mu')) \end{aligned}$$

- [Lai and Robbins, 1985]: for uniformly efficient algorithms,

$$\mu_a < \mu^* \Rightarrow \liminf_{T \rightarrow \infty} \frac{\mathbb{E}_{\mu} [N_a(T)]}{\log T} \geq \frac{1}{d(\mu_a, \mu^*)}$$

A bandit algorithm is **asymptotically optimal** if, for every μ ,

$$\mu_a < \mu^* \Rightarrow \limsup_{T \rightarrow \infty} \frac{\mathbb{E}_{\mu} [N_a(T)]}{\log T} \leq \frac{1}{d(\mu_a, \mu^*)}$$

- **Idea 1** : Choose each arm T/K times

⇒ EXPLORATION

- **Idea 2** : Always choose the best arm so far

$$A_{t+1} = \operatorname{argmax}_a \hat{\mu}_a(t)$$

⇒ EXPLOITATION

...Linear regret

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⇒ EXPLORATION

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⇒ EXPLOITATION

...Linear regret

- **Idea 3** : First **explore** the arms uniformly, **then commit** to the empirical best until the end

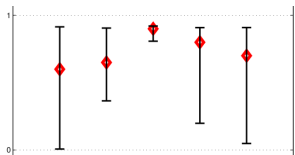
⇒ EXPLORATION followed by EXPLOITATION

...Still sub-optimal

Mixing Exploration and Exploitation: the UCB approach

$$\mathcal{I}_a(t) = [\text{LCB}_a(t), \text{UCB}_a(t)]$$

a **confidence interval** on μ_a , based on observation up to round t .

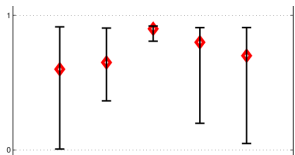


- A UCB-type (or *optimistic*) algorithm chooses at round t

$$A_{t+1} = \operatorname{argmax}_{a=1\dots K} \text{UCB}_a(t).$$

$$\mathcal{I}_a(t) = [\text{LCB}_a(t), \text{UCB}_a(t)]$$

a **confidence interval** on μ_a , based on observation up to round t .



- A UCB-type (or *optimistic*) algorithm chooses at round t

$$A_{t+1} = \operatorname{argmax}_{a=1\dots K} \text{UCB}_a(t).$$

How to choose the Upper Confidence Bounds ?

- use appropriate **deviation inequalities**...
- ... in order to guarantee that

$$\mathbb{P}(\mu_a \leq \text{UCB}_a(t)) \gtrsim 1 - t^{-1}$$

The KL-UCB algorithm

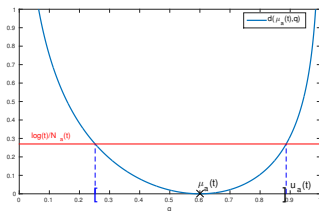
$\hat{\mu}_a(t)$: empirical mean of rewards from arm a up to time t .

- A deviation inequality involving the KL-divergence:

$$\mathbb{P}(N_a(t)d(\hat{\mu}_a(t), \mu_a) \geq \gamma) \leq 2e(\log(t) + 1)\gamma e^{-\gamma}$$

- The KL-UCB algorithm: $A_{t+1} = \arg \max_a u_a(t)$ with

$$u_a(t) := \max \left\{ q : d(\hat{\mu}_a(t), q) \leq \frac{\log(t) + c \log \log(t)}{N_a(t)} \right\},$$



[Cappé et al. 13]: KL-UCB satisfies, for $c \geq 5$,

$$\mathbb{E}_{\mu}[N_a(T)] \leq \frac{1}{d(\mu_a, \mu^*)} \log T + O(\sqrt{\log(T)}).$$

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A frequentist or a Bayesian model?

$$\boldsymbol{\mu} = (\mu_1, \dots, \mu_K).$$

- Two probabilistic modelings

Frequentist model	Bayesian model
μ_1, \dots, μ_K unknown parameters	μ_1, \dots, μ_K drawn from a prior distribution : $\mu_a \sim \pi_a$
arm a : $(Y_{a,s})_s \stackrel{\text{i.i.d.}}{\sim} \mathcal{B}(\mu_a)$	arm a : $(Y_{a,s})_s \boldsymbol{\mu} \stackrel{\text{i.i.d.}}{\sim} \mathcal{B}(\mu_a)$

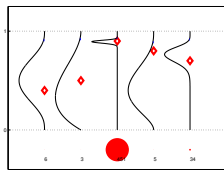
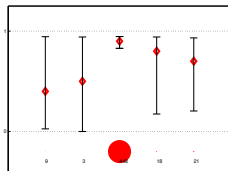
- The regret can be computed in each case

Frequentist regret (regret)	Bayesian regret (Bayes risk)
$R_T(\mathcal{A}, \boldsymbol{\mu}) = \mathbb{E}_{\boldsymbol{\mu}} \left[\sum_{t=1}^T (\mu^* - \mu_{A_t}) \right]$	$\mathcal{R}_T(\mathcal{A}, \pi) = \mathbb{E}_{\boldsymbol{\mu} \sim \pi} \left[\sum_{t=1}^T (\mu^* - \mu_{A_t}) \right]$ $= \int R_T(\mathcal{A}, \boldsymbol{\mu}) d\pi(\boldsymbol{\mu})$

Frequentist and Bayesian algorithms

- Two types of tools to build bandit algorithms:

Frequentist tools	Bayesian tools
MLE estimators of the means Confidence Intervals	Posterior distributions $\pi_a^t = \mathcal{L}(\mu_a X_{a,1}, \dots, X_{a,N_a(t)})$



- One can separate tools and objective:

We present efficient Bayesian algorithms for regret minimization

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The Bayes-UCB algorithm

π_a^t the posterior distribution over μ_a at the end of round t .

Algorithm: Bayes-UCB [K., Cappé, Garivier 2012]

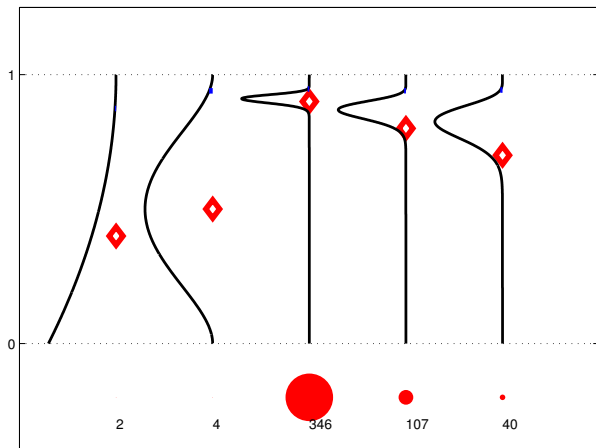
$$A_{t+1} = \operatorname{argmax}_a Q \left(1 - \frac{1}{t(\log t)^c}, \pi_a^t \right)$$

where $Q(\alpha, p)$ is the quantile of order α of the distribution p .

Bernoulli reward with uniform prior:

- $\pi_a^0 \stackrel{i.i.d}{\sim} \mathcal{U}([0, 1]) = \text{Beta}(1, 1)$
- $\pi_a^t = \text{Beta}(S_a(t) + 1, N_a(t) - S_a(t) + 1)$

Bayes-UCB in practice



- Bayes-UCB is **asymptotically optimal**

Theorem [K., Cappé, Garivier 2012]

Let $\epsilon > 0$. The Bayes-UCB algorithm using a uniform prior over the arms and parameter $c \geq 5$ satisfies

$$\mathbb{E}_{\mu}[N_a(T)] \leq \frac{1 + \epsilon}{d(\mu_a, \mu^*)} \log(T) + o_{\epsilon, c}(\log(T)).$$

Bayes-UCB index is close to KL-UCB indices:

Lemma

$$\tilde{u}_a(t) \leq q_a(t) \leq u_a(t)$$

with:

$$u_a(t) = \max \left\{ q : d(\hat{\mu}_a(t), q) \leq \frac{\log(t) + c \log \log(t)}{N_a(t)} \right\}$$

$$\tilde{u}_a(t) = \max \left\{ q : d\left(\frac{N_a(t)\hat{\mu}_a(t)}{N_a(t)+1}, q\right) \leq \frac{\log\left(\frac{t}{N_a(t)+2}\right) + c \log \log(t)}{(N_a(t)+1)} \right\}$$

Bayes-UCB automatically builds confidence intervals based on the Kullback-Leibler divergence !

Where does it come from?

We have a **tight bound on the tail of posterior distributions**
(Beta distributions)

- First element: link between Beta and Binomial distribution:

$$\mathbb{P}(X_{a,b} \geq x) = \mathbb{P}(S_{a+b-1, 1-x} \geq b)$$

- Second element: Sanov inequalities

Lemma

For $k > nx$,

$$\frac{e^{-nd(\frac{k}{n}, x)}}{n+1} \leq \mathbb{P}(S_{n,x} \geq k) \leq e^{-nd(\frac{k}{n}, x)}$$

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$(\pi_1^t, \dots, \pi_K^t)$ posterior distribution on (μ_1, \dots, μ_K) at round t .

Algorithm: Thompson Sampling

Thompson Sampling is a randomized Bayesian algorithm:

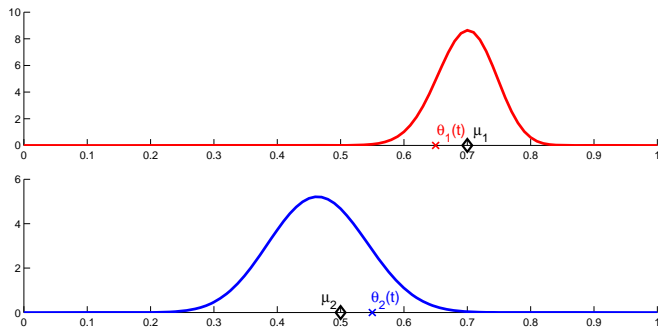
$$\forall a \in \{1..K\}, \theta_a(t) \sim \pi_a^t$$

$$A_{t+1} = \operatorname{argmax}_a \theta_a(t)$$

“Draw each arm according to its posterior probability of being optimal”

- the first bandit algorithm, introduced by [Thompson 1933]

Illustration of the algorithm



Posterior distributions of the mean of arm 1 (top) and arm 2 (bottom) in a two-armed bandit model

Thompson Sampling is asymptotically optimal

- good empirical performance in complex models
- first logarithmic regret bound by [Agrawal and Goyal 2012]

Theorem [K., Korda, Munos 2012]

For all $\epsilon > 0$,

$$\mathbb{E}_{\mu}[N_a(T)] \leq \frac{1 + \epsilon}{d(\mu_a, \mu^*)} \log(T) + o_{\mu, \epsilon}(\log(T)).$$

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A sample complexity lower bound

A Best Arm Identification algorithm $(A_t, \tau, \hat{a}_\tau)$ is δ -PAC if

$$\forall \mu, \mathbb{P}_\mu(\hat{a}_\tau = a^*(\mu)) \geq 1 - \delta.$$

Theorem [Garivier and K. 2016]

For any δ -PAC algorithm,

$$\mathbb{E}_\mu[\tau] \geq T^*(\mu) \log\left(\frac{1}{2.4\delta}\right),$$

where

$$T^*(\mu)^{-1} = \sup_{w \in \Sigma_K} \inf_{\{\lambda: a^*(\lambda) \neq a^*(\mu)\}} \sum_{a=1}^K w_a d(\mu_a, \lambda_a)$$

with $\Sigma_K = \{w \in [0, 1]^K : \sum_{i=1}^K w_i = 1\}$.

Optimal proportion of draws

The vector

$$w^*(\mu) = \operatorname{argmax}_{w \in \Sigma_K} \inf_{\{\lambda: a^*(\lambda) \neq a^*(\mu)\}} \sum_{a=1}^K w_a d(\mu_a, \lambda_a)$$

contains the **optimal proportions of draws of the arms**, i.e. an algorithm matching the lower bound should satisfy

$$\forall a \in \{1, \dots, K\}, \quad \frac{\mathbb{E}_\mu[N_a(\tau)]}{\mathbb{E}_\mu[\tau]} \simeq w_a^*(\mu).$$

- Building on this notion of optimal proportions, one can exhibit an asymptotically optimal algorithm:

$$\lim_{\delta \rightarrow \infty} \frac{\mathbb{E}_\mu[\tau_\delta]}{\log(1/\delta)} = T^*(\mu).$$

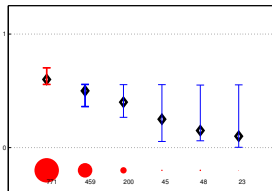
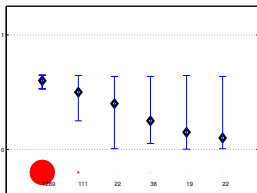
Conclusion

We saw two Bayesian algorithms that are good alternative to KL-UCB for regret minimization because:

- they are also asymptotically optimal in simple models
- they display better empirical performance
- ... they can be easily generalized to more complex models

Algorithms for regret minimization and BAI are very different!

- playing mostly the best arm vs. optimal proportions



- different “complexity terms” (featuring KL-divergence)

$$R_T \simeq \left(\sum_{a \neq a^*} \frac{\mu^* - \mu_a}{d(\mu_a, \mu^*)} \right) \log(T)$$

$$\mathbb{E}_\mu[\tau] \simeq T^*(\mu) \log(1/\delta)$$

Merci de votre attention.



Bayesian algorithms in contextual linear bandit models

At time t , a set of 'contexts' $\mathcal{D}_t \subset \mathbb{R}^d$ is revealed.

= characteristics of the items to recommend

The model:

- if the context $x_t \in \mathcal{D}_t$ is selected
- a reward $r_t = x_t^T \theta + \epsilon_t$ is received

$\theta \in \mathbb{R}^d$ = underlying preference vector

A Bayesian model: (with Gaussian prior)

$$r_t = x_t^T \theta + \epsilon_t, \quad \theta \sim \mathcal{N}(0, \kappa^2 I_d), \quad \epsilon_t \sim \mathcal{N}(0, \sigma^2).$$

Explicit posterior: $p(\theta | x_1, r_1, \dots, x_t, r_t) = \mathcal{N}(\hat{\theta}(t), \Sigma_t)$.

Thompson Sampling:

$$\tilde{\theta}(t) \sim \mathcal{N}(\hat{\theta}(t), \Sigma_t), \quad \text{and} \quad x_{t+1} = \underset{x \in \mathcal{D}_{t+1}}{\operatorname{argmax}} x^T \tilde{\theta}(t).$$